

Graph Theoretic Approaches to **Evaluating Counter Drone Systems**

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CONTENT

BACKGROUND

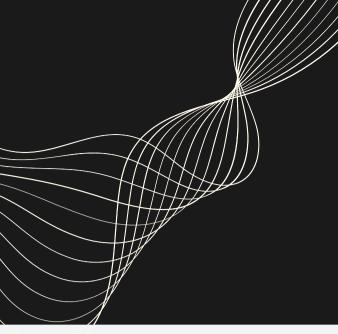
CASE STUDY

METHODOLOGY/RESULTS

FUTURE DIRECTIONS





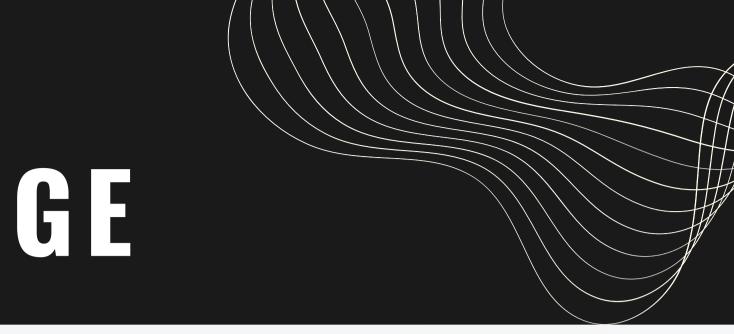


DRONE USAGE

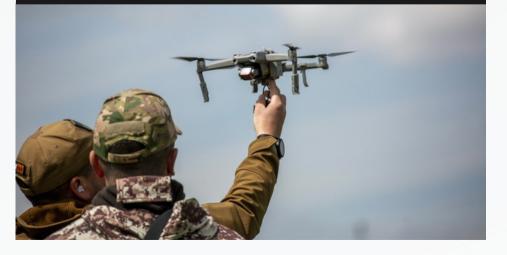


- Humanitarian Aid
- Environmental Monitoring
- Entertainment and Media
- Delivery Services
- Research and Development

- Reconnaissance and Surveillance
- Targeted Strikes
- Logistics and Supply
- Electronic Warfare
- Training



Military Sector



MILITARY APPLICATIONS Reconnaissance and Surveillance • Area Monitoring • Force Protection • Intelligence Gathering Targeted Strikes • Direct Combat • Designation **Electronic Warfare** • Jamming Radar Decoys • Signal Interception

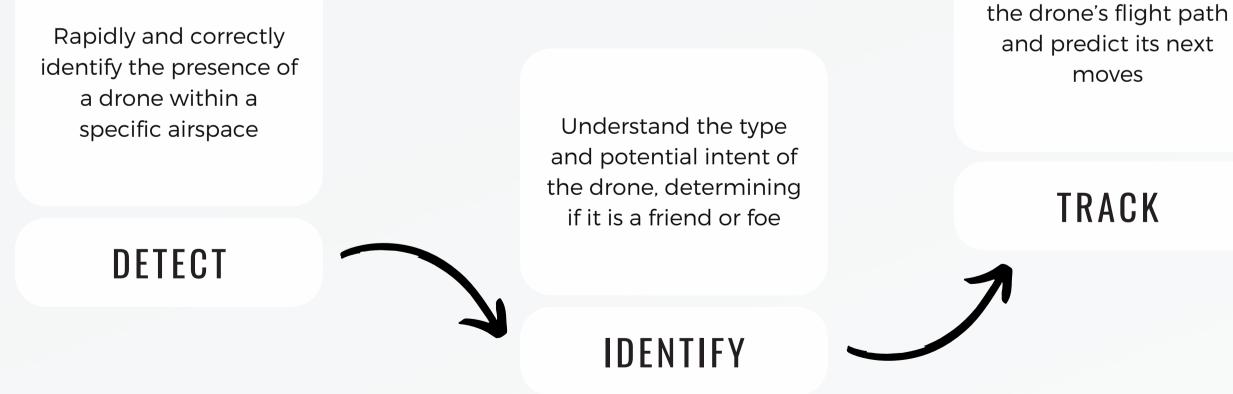






OVERVIEW OF COUNTER DRONE SYSTEMS

Counter Drone Systems utilize components such as radar, RF detectors, acoustic sensors, and cameras to detect/identify/track drones. Response mechanisms such as electronic jamming, kinetic weapons, or directed energy weapons are used to neutralize threats.



Continuously monitor

Depending on the perceived threat and system's capabilities, Neutralize the drone in the most appropriate manner

MITIGATE

OVERVIEW OF GRAPH THEORY



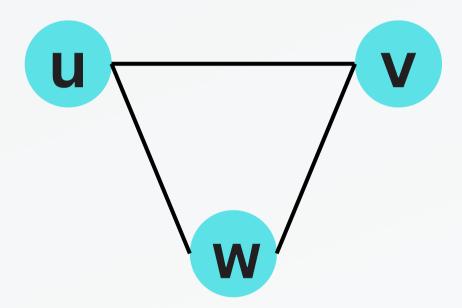
Graph G = (V,E) consists of a set of vertices, denoted by V and a set of edges denoted by E.

Example: G(V,E), V={u,v,w}, E={{u,v}, {v,w}, {u,w}}



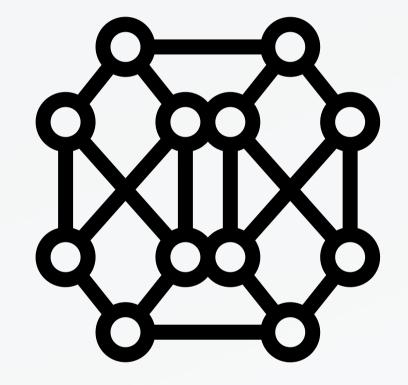
Vertices: The individual points or entities

Edges: The connections between vertices



EXAMPLES OF Graph theory

- Computer Networks
- Social Networks
- Biological Networks
- Designing Road Networks
- Counter Drone Systems
- etc.



CONTENT

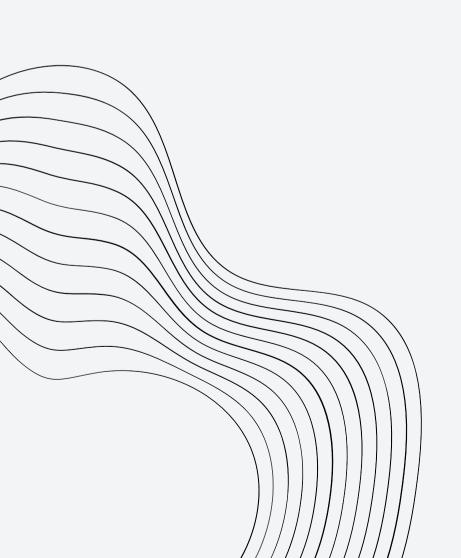
BACKGROUND

01

O2 CASE STUDY

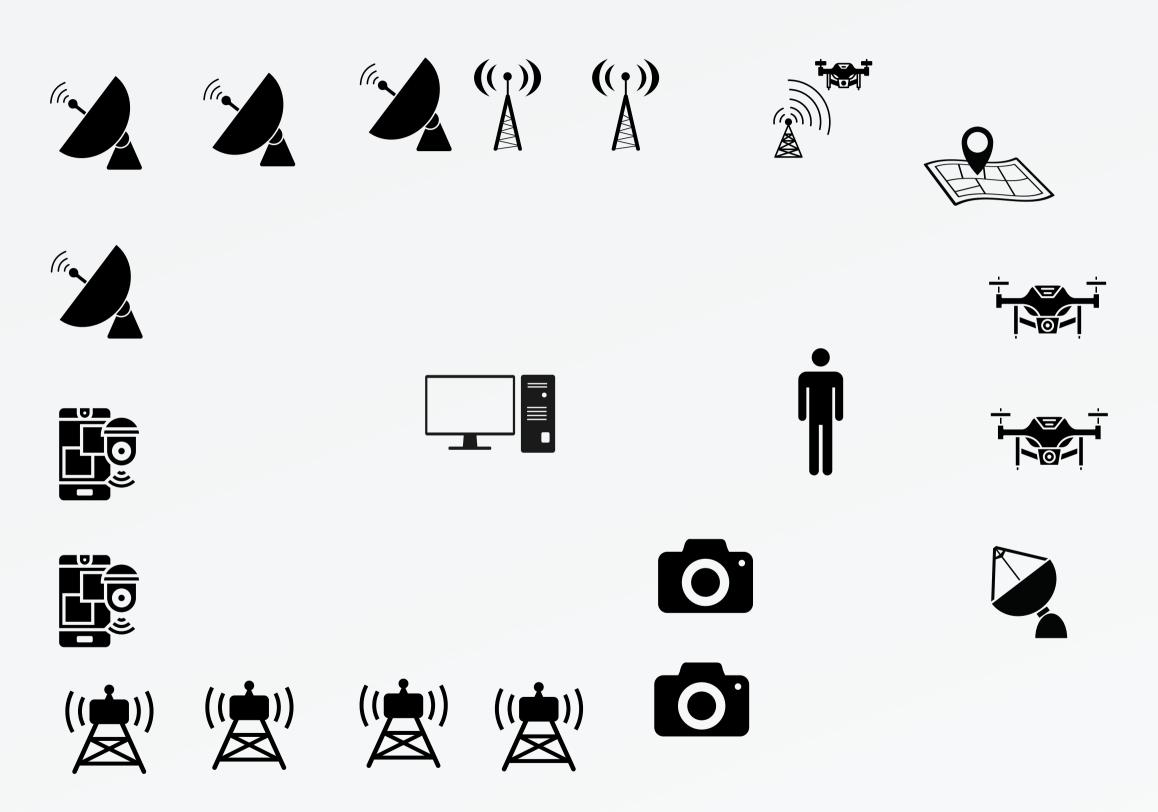
03 METHODOLOGY/RESULTS

04 FUTURE DIRECTIONS





GRAPH REPRESENTATION





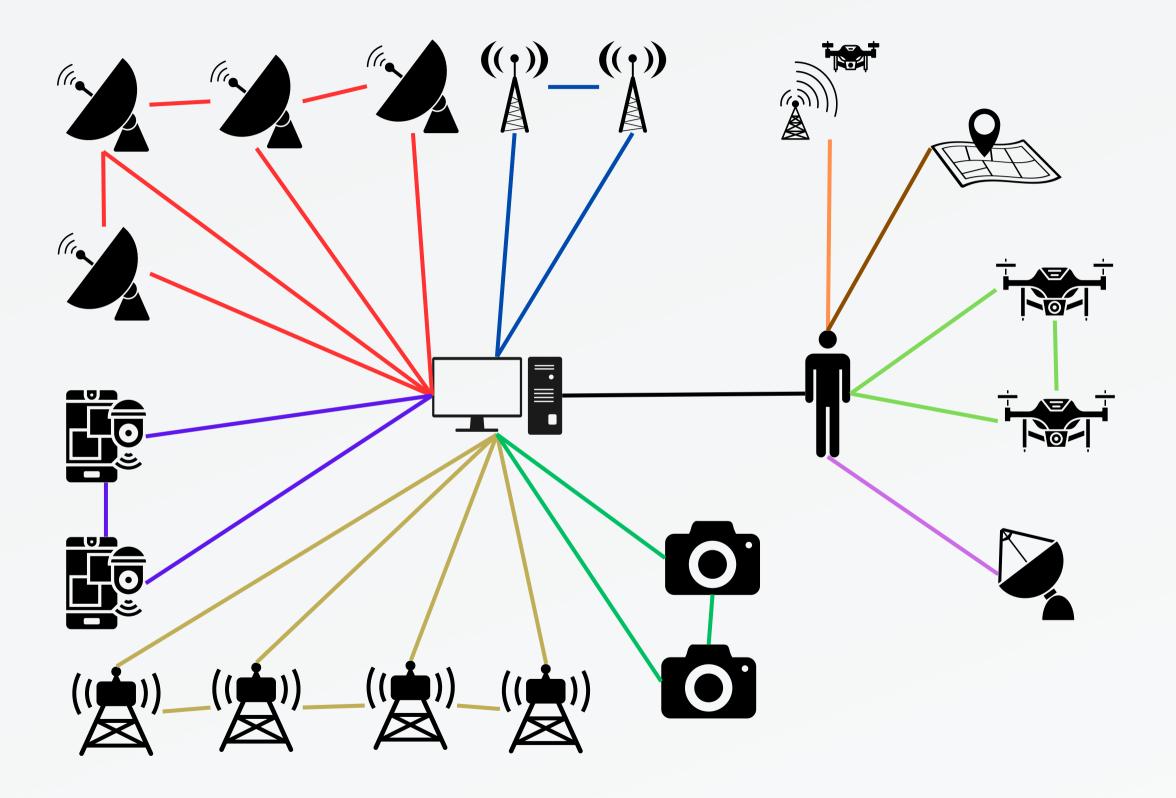
Command and Control Unit

- Human/Operator
- RF System
- Radar System
- Infrared Camera
- Acoustic Sensor
- Electro-Optical Camera
- **RF** Jammer
- **GPS** Spoofer
- Interceptor



Microwave

GRAPH REPRESENTATION





Command and Control Unit

Human/Operator

RF System

Radar System

Infrared Camera

Acoustic Sensor

Electro-Optical Camera

RF Jammer



GPS Spoofer

Interceptor



Microwave

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O3 METHODOLOGY/RESULTS

04 FUTURE DIRECTIONS



METRICS

Degree Centrality

- Measure of the number of direct connections a node has.
- A node with high degree centrality is directly connected to many other nodes.
- Computed by dividing the number of nodes that a given node is connected to by the maximum possible degree in the graph.

Degree Centrality	
C2	0.75
Human	0.30
Acoustic	O.15
EO	0.10
RF Jammer	0.05

- A node with high can reach other quickly.
- the shortest path node and all other Then, compute the of these distances

Closeness Centrality

• Measure of how close a node is to all other nodes in the network.

closeness centrality nodes in the network

• Computed by finding distance between a nodes in the network. reciprocal of the sum

Closeness Centrality

C2	0.80
Human	0.58
Acoustic	0.47
EO	0.46
RF Jammer	0.37

METRICS

Betweeness Centrality

- The number of times a node acts as a bridge along the shortest path between two other nodes.
- High betweenness centrality often control the flow of information within the network.
- Computed by counting how many shortest paths between pairs of other nodes pass through it.

Betweeness Centrality

C2	O.86
Human	0.44
Acoustic	0.00
EO	0.00
RF Jamme	r 0.00

Eigenvector Centrality

- Takes into account the degree of the
- Nodes with high eigenvector interpreted as a
- the eigenvector of matrix.

neighbors of a node.

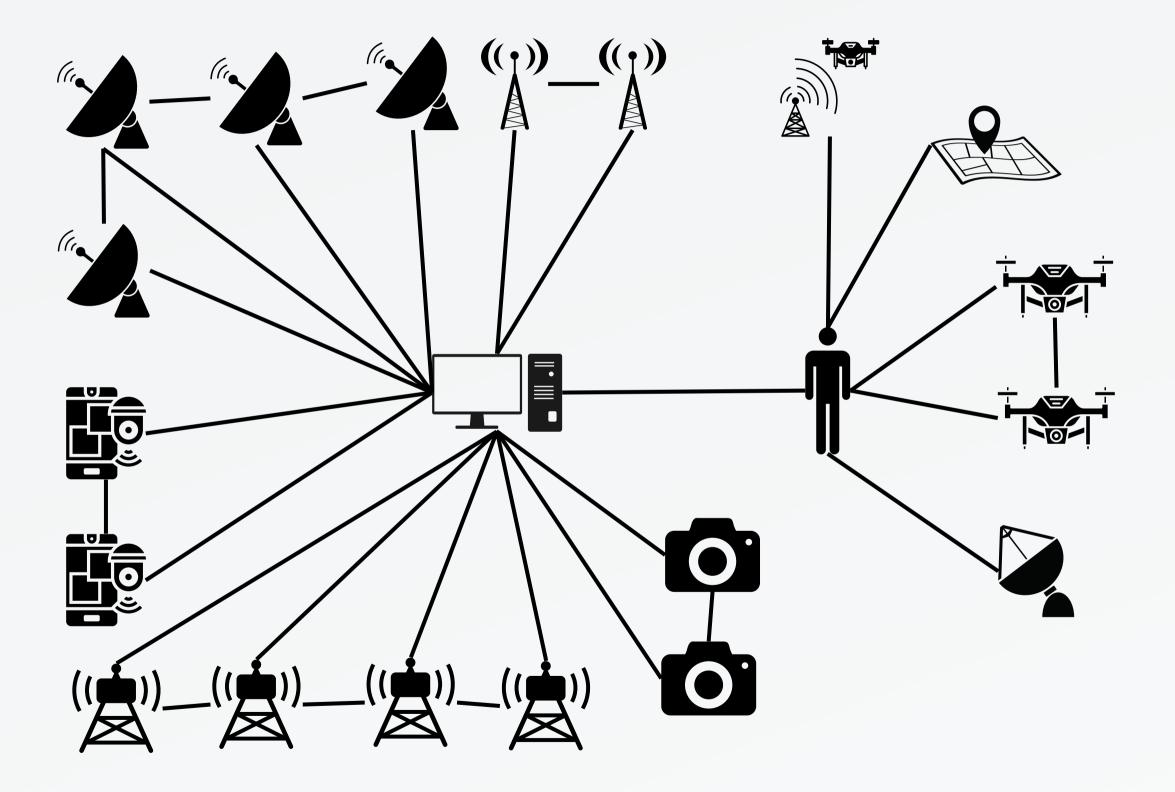
centrality could be highly influential or important component

• Computed by finding the graphs adjacency

Eigenvector Centrality

C2	0.64
Human	O.18
Acoustic	0.19
EO	0.17
RF Jammer	0.04

COMMUNITY DETECTION



INPUT



Microwave



Interceptor

GPS Spoofer



RF Jammer



Electro-Optical Camera



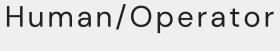
Infrared Camera

Acoustic Sensor



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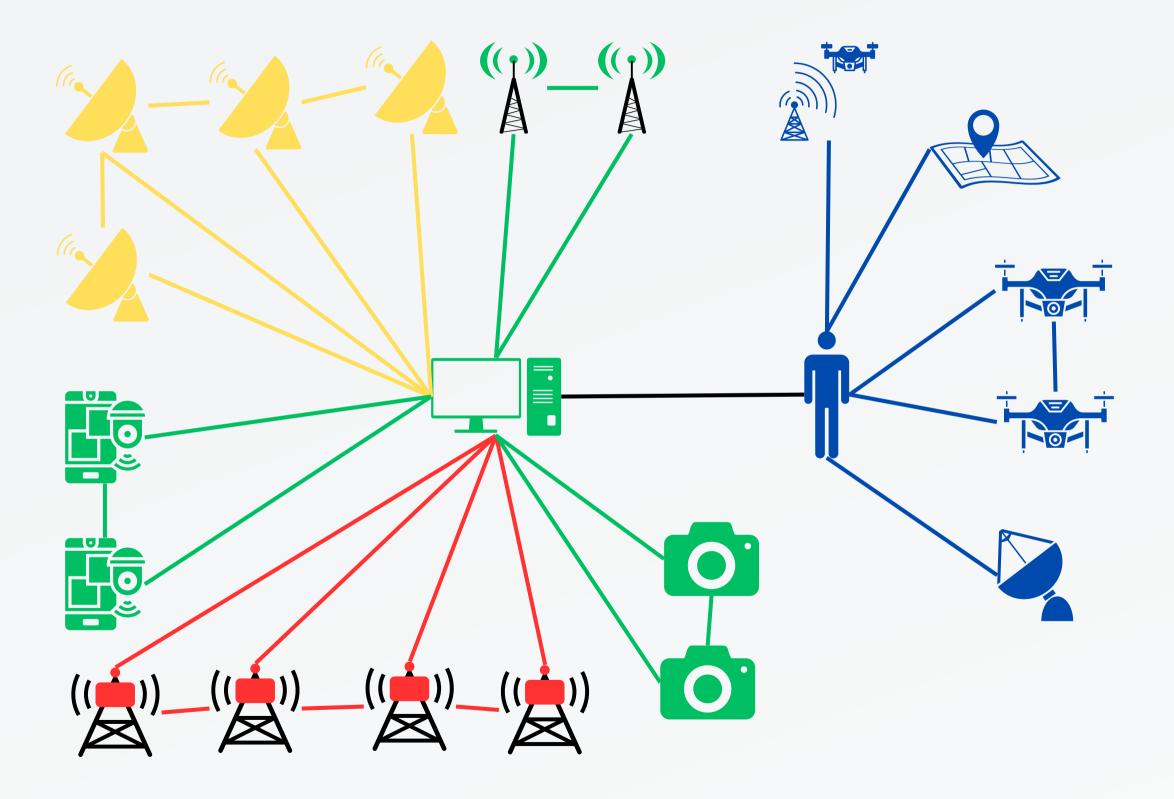
Radar System



RF System

Command and Control Unit

COMMUNITY DETECTION



OUTPUT



Microwave

Interceptor



GPS Spoofer



RF Jammer



0

Electro-Optical Camera

Command and Control Unit



Infrared Camera

Human/Operator



Radar System

RF System

Acoustic Sensor

KEY TAKEAWAYS



Standardized Approaches for Evaluation

• Graph based approaches enable systematic evaluation and comparison of systems capabilities



Approach is Scaleable

• Graph theory provides a flexible and scaleable way to model complex counter drone systems.



Provides New Analytical Methods for Evaluation

 Provides a new framework/tool for evaluating complex systems.



Broad Applications

• Graph theory-based modeling approach has broad applicability beyond counter drone systems.

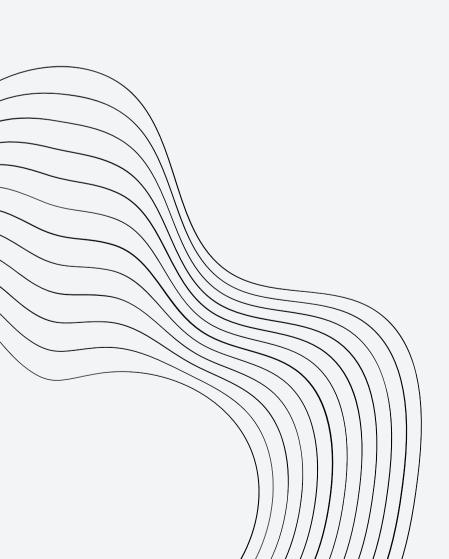
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FUTURE DIRECTIONS



Enhanced Analysis Metrics

• Expanding these analysis metrics to simulate component failures, targeted attacks, bottlenecks, etc.



Knowledge Graph Integration

• Can capture a wide range of information about the system, the relationships between them, and the rules or constraints governing their interactions



Use of Graph Neural Networks

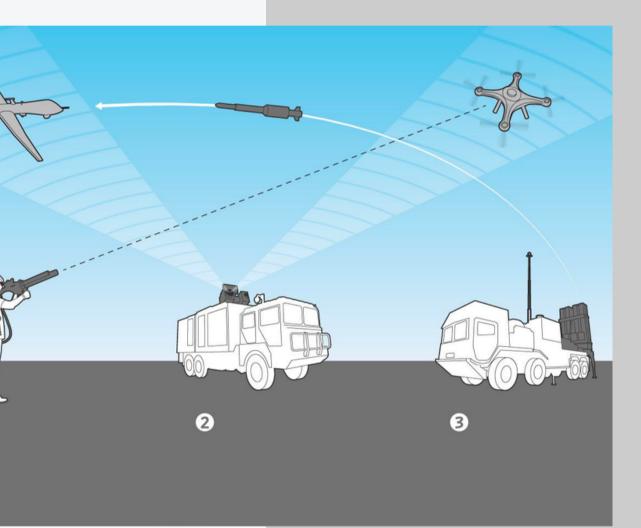
• Work with graph data, and they have been shown to be effective for tasks such as node classification, link prediction, and graph classification.



Multi-modal Machine Learning for Modeling Capabilities

• Each node in the graph could be associated with a neural network that represents its capabilities

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THANK YOU

Questions?



APPENDIX



DEGREE CENTRALITY

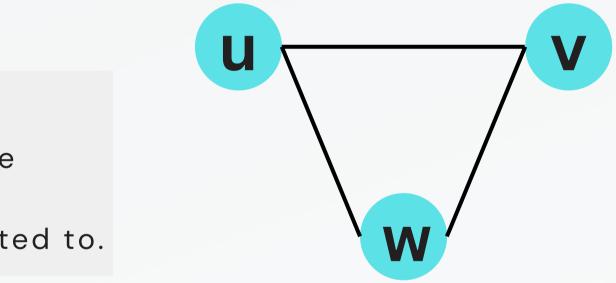


Degree centrality is a measure of the number of direct connections a node has



The degree centrality metric is computed by dividing the number of nodes that a given node is connected to by the maximum possible degree in the graph. In other words, it calculates the proportion of nodes that a node is connected to.

> C(v) = De C(v) = 2Normalize C(v) = 2



C(v) = Degree of node

Normalized = C(v) / n-1, where n is number of nodes C(v) = 2 / (3-1) = 1, connected to all nodes

CLOSENESS CENTRALITY

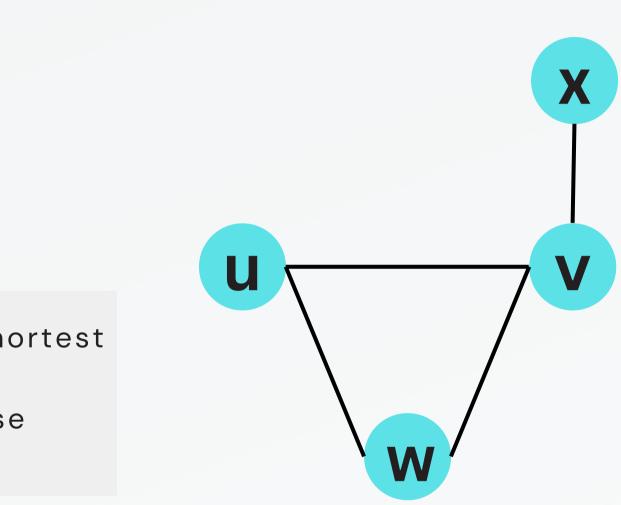


Closeness centrality is a measure of how close a node is to all other nodes in the network



To calculate closeness centrality, you need to find the shortest path distance between a node and all other nodes in the network. Then, compute the reciprocal of the sum of these distances. Repeat this process for each node.

> Calculate the shortest path distance to all other nodes in the network
> Sum the shortest path distances
> Compute closeness
>
> a.C(v) = (N-1) / (Sum of shortest path distances)



BETWEENNESS CENTRALITY



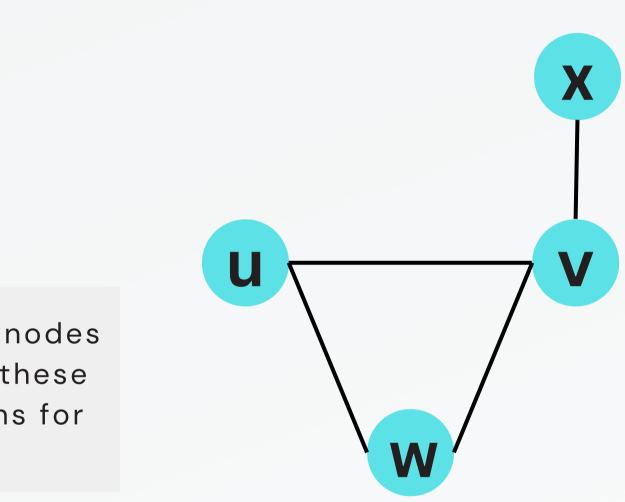
Betweenness centrality quantifies the number of times a node acts as a bridge along the shortest path between two other nodes.



To compute, find all the shortest paths between pairs of nodes in the network. For each node, determine the fraction of these paths that pass through that node. Sum up these fractions for all pairs of nodes in the network

> 1. For each pair of nodes, compute shortest path shortest paths pass through v through v

2. For each node v, count how many of the 3. Count how many of these shortest paths pass



EIGENVECTOR CENTRALITY

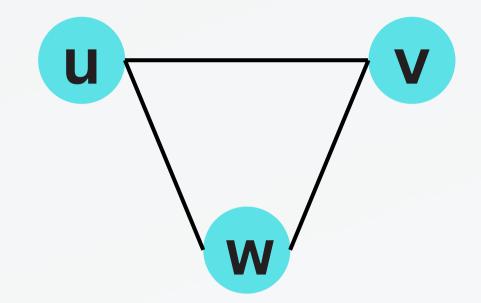


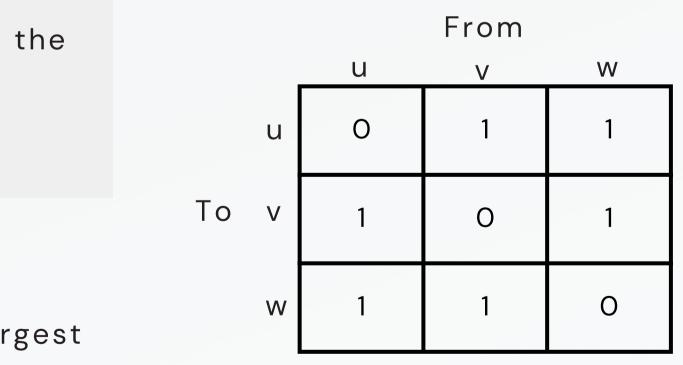
Eigenvector centrality takes into account the degree of the neighbours of a node. A node is considered more central if it is connected to other nodes that are themselves well-connected.



To calculate eigenvector centrality, you need to compute the eigenvector associated with the largest eigenvalue of the adjacency matrix of the graph

- 1.Let A be the adjacency matrix
- 2.Let x be the eigenvector of A corresponding to the largest eigenvalue
- 3. Eigenvector Centrality = corresponding entry in x





CLAUST-NEWMAN-MOORE ALGORITHM

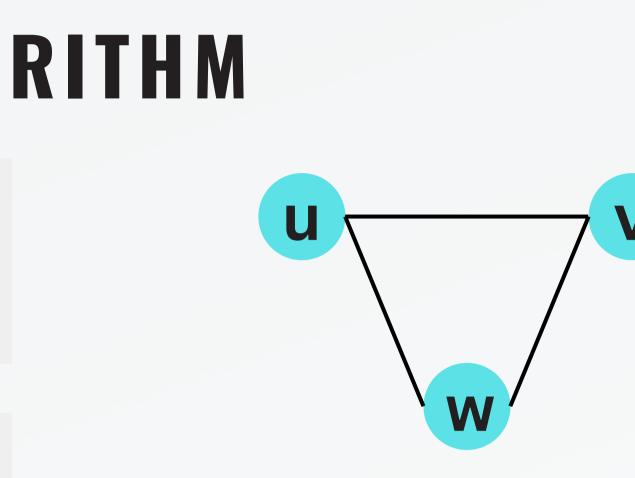


Imagine you have a big group of friends and you're trying to split them into smaller groups (communities) where everyone knows each other well.



Begin with each node in its own community and repeatedly join the pair of communities that lead to the largest modularity until no further increase in modularity is possible

- them more interconnected.



1. Starting with everyone in their own separate groups 2. Constantly merging the two groups that know each other the best (or have the most connections between them) 3. Continuing this until merging any more groups doesn't make